

# Playing rules for Rocca Town

For 2 or more players / Ages 7 and up

## 【Object】

To be the first player who plays all hands.

## 【Preparation】

- Shuffle cards well, then deal 5 cards to each player.
- The rest of cards are put facedown as a bank.
- The player who wins rock-scissors-paper plays first and the turn moves clockwise.

## 【Start】

- The first player plays a card on the table from hand.
- Then the next player plays a card and connects it to the one on the table.
- The first player cannot play a roof card.
- If the player does not have any card that can be played, he/she has to draw a card from the bank.
- If the drawn card can be connected, he/she can play it. If not, the turn moves to the next player.

## 【Types of card and how to place】

### ● A house card

- > A player can play a card if the color of roof is matched to the color of arrow on the card on the table. (Fig. A)
- > A card with two-colored roof can be connected to a card with an arrow of either color. (Fig. B)
- > A card with four-colored roof can be connected to a card with any colored EXCEPT a purple arrow.

The next player can play only a house with a purple roof card or a big purple roof card. (Fig. C)

### ● A big purple roof card - A card with only roof

- > It can be placed on the top of a card with a purple arrow. (Fig. D)

- > The next player has to draw cards from the bank.

The number of cards is same as the number of floors the new house has.

The maximum number of cards the player has to draw is 6, even if the house is taller than seven floors.

- > After the player draws cards, he/she can play a card on the table. (Fig. E)

### ● Trulie card:

A card of Mr. Trulie Okamocek with the flying broom. It causes troubles!

- > It can be played anytime.
- > It should not be placed on house cards on the table.
- > The player who plays the card rolls a dice and follows the direction each number shows.

- All players pass all hands to next player.

- Receive 1 card from another player.

- All players draw 1 card from a bank.

- Reverse play.

- All players pass 1 card to next player.

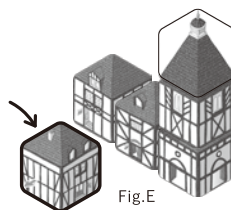
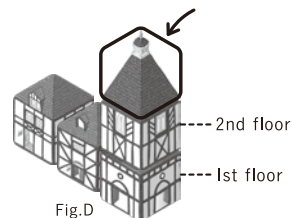
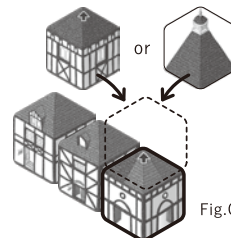
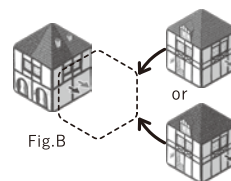
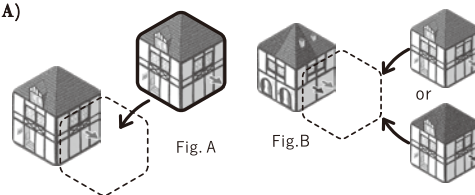
- Give 1 card to another player.



Game by Trulie Okamocek  
and  
Masahiro Kakinokihara

<http://rocca-game.jp>

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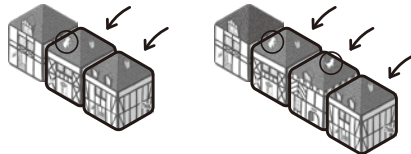


## 【Winning】

- When only 1 card is left on hand, the player has to say, "ONE!"
- If forget, he/she has to draw 3 cards from the bank.
- The player who plays all hands first wins the game.
- If the bank is all gone, the player who does not have any suitable cards loses the game.
- If none of the player is able to finish the game, the player who remains wins the game.
- The total number of the big purple roof card is six.
- If all six cards are played on the table, the next player draws cards from the bank and the game is over.
- The player with the least number of hands wins the game.

## 【Special rule】

- There are cards with a white cat on the roof. If the card is played, the player can play another card with the same colored roof.
- ※Even if the player does not have a card with the same colored roof, he/she does not need to draw a card.



## Rocca Town & Park HOMES EXPO

Rocca is a hexagon shaped card game created by Trulie Okamocek and Masahiro Kakinokihara. Rocca has had different kinds of collaborative projects and has released various series of it. Rocca Spiele participated the exhibition, "FUTURE EN-NICHI" held at Spiral Garden in Tokyo in the summer of 2014. The exhibition sponsored by Mitsui Fudosan Residential Co., Ltd. Park HOMES EXPO 2014 featured 12 creators and proposed "neo festival" for people to form new connections. Rocca Town was born for this exhibition. Small houses gather together and build one big house. A town expands little by little and people will deepen the bonds in the town. We wish that this little game could be a part of the process.

